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PATENT ABSTRACTS OF JAPAN

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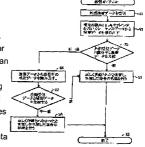
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(54) PLAYING DECISION APPARATUS AND PLAYING DECISION METHOD (57) Abstract:

PROBLEM TO BE SOLVED: To provide an apparatus which can not only urge a use to exactly make playing, per the music and to make playing as an expert player but is also capable of teaching the enjoyment of music. SOLUTION: The playing decision apparatus suitable for use with a playing training device, with which playing can be trained has a memory means which stores first musical piece data and auxiliary playing data, a judging means which receives the external playing data played by the user along the first musical piece data and judges whether the external playing data is playing data permitted, in accordance with the first musical piece data and the auxiliary playing data and a processing means which performs processing of a correct answer by



making a judgment, when correct playing is performed, when the playing permitted of the external playing data is judged.

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